**Script**

Welcome to the labyrinth, to install, simply copy and paste all code from the GitHub repository into your version control system e.g Pycharm. Once copied go over to the main file and hit run. After the game loads it will tell you are how to play the game. You have a death counter on the main menu telling you how many times you have died. If you are still confused on how to play, continue watching this video. To move around you will need to find doors. Doors are parts of the background that increase in size when your mouse hovers over it. The narrator will also tell you where to go if you are lost. You can hit the return text to go back to the first room. You will encounter monsters on your journey, fight them if you dare. You can fight them by clicking on the fight text under them. Dead ends are also dangerous, all dead ends are trapped and will kill the player if they stay there for too long. If doors fade out don’t panic, you have two options one quit and reopen the game or option two the door is still there so you can still use it but just not see it. Your goal is to escape the Labyrinth. Good luck.